Cones Scribe/Radio Instructions

The Cones Scribe/Radio has 5 tasks (and no opinions):

- 1. Tell the announcer what competitor is entering:
 - □ Radio: "Competitor (number) entering."
 - ☐ This job may not be necessary if the Announcers sit where they can see the competitor number.
- 2. At the Judge's command, record ball down in the correct scoresheet box and radio the ball number to the Scorer.
 - □ Radio: "Ball (number) down." If it is an element of a multipart obstacle say "Ball (number/letter) down."
 - ☐ The radio announcement may not be necessary if the Scorer sits with the judge.
- 3. At the Judge's command, record time taken and radio the time to the Scorer.
 - □ Radio: "Time: xx minutes xx.xx seconds
 - □ The radio announcement may not be necessary if the Scorer sits with the judge.
- 4. At the Judge's command record course penalties, time penalties and total score as given by the Scorer and concurred by the Judge.
- 5. At the end of the class, get the Judge to sign the scoresheet.

<u>Note:</u> If radio is required it sets the speed of the show. Call as quickly as possible. Speak clearly and quickly using as few words as possible.