Hazard Radio Instructions

<u>Overview – Hazard Radio has 3 jobs:</u>

The <u>primary job</u> of Hazard Radio is to communicate what is happening to the Announcers so that they can do the "running commentary".

- Your radio is set to the channel you should use, so do not change it.
- □ Wait until the channel is clear before transmitting.
- When the channel is clear, push the transmit button, say your speech and release the transmit button

Here is the general "script" of your speech, but follow the Announcer's requests for any changes

- " Hazard (number), Competitor (number) entering"
- "Hazard (number), Competitor (number) completed in xx Minutes xx.xx Seconds (all numbers on the stopwatch)."
- "Hazard (number), Holding Competitor (number) if your hazard is holding a competitor

<u>Another job</u> is to relay messages between your team members and various officials. These include:

- □ Requests from the Scorer for clarification of times or comments.
- □ Requests from Officials to Hold Up entries at your Hazard.
- Requests for assistance from your Hazard Observer -
 - □ If Hazard is damaged:
 - o "Hazard (number) needs a repair crew."
 - □ If Hazard Observer requests the TD:
 - o "Hazard (number) needs the Technical Delegate."
 - □ If there is an emergency. . .say in a calm, firm voice:
 - o "Hazard (number) Needs Immediate Assistance"

<u>A third job</u> is to watch an assigned set of "gates" outside the hazard to assure that competitors pass thru them in the right order. If they do not, record their number and what happened on your clipboard and give that information to your Hazard Observer as soon he/she is free.

Your assigned gates are: