## Scorerunner Instructions

## The Scorerunner has 3 tasks:

1. Collect the score sheets from each location designated on the Scorerunner Map.

- Complete assigned route as rapidly and quietly as possible until the last scoresheet is collected. You should have at most 2 competitor numbers a trip!
- Assure that score sheets are completely filled out before leaving the location.


## Dressage Score Runner:

$\checkmark$ Competitor Number Filled In!
$\checkmark$ All score boxes filled in.
$\checkmark$ Sheet is signed by the judge
$\checkmark$ Judge location letter is on the sheet.

## Marathon Score Runner:

Hazard Score Sheets:
$\checkmark$ Competitor Number filled in.
$\checkmark$ Time box filled in.
$\checkmark$ Colored dot signed, if present
$\checkmark$ Hazard Observer's name on top of sheet

## Green Cards:

$\checkmark$ Competitor Number filled in.
$\checkmark$ Signed by Judge at End of E
Marathon Spotter Sheets:
$\checkmark$ Competitor Number filled in
$\checkmark$ Signed by marathon spotter
2. Transport volunteers to stops along score runner route
3. Carry drinks and snacks for judges and volunteers; relay messages from judges and volunteers. (Do not let this delay you, send the Hospitality Runner if it's more than handing them a drink!)

