

## **Teddy Bear Trot Ender Team Instructions**

### **Overview:**

The Ender Team has the following roles. They may be split among 1 or 2 people plus the Vet Box Team.

### **End of Trot Timer:**

Observe whether competitors stop, canter or deviate from the point they come into view. That gets them **20 Bad Bear Points!**

Record finish time (as 1st nose crosses) and Bad Bear Points on the Backup Sheet & Honey Card. Also note vehicle damage, missing parts or people.

Ask if there were any "Holds" and record in the Hold box on the Honey Card.

Return Honey Card to Competitor and direct them to Watch Bear (which might be you).

### **End of Trot Watch Bear (Task 8):**

Task 8: Competitors get 5 points for each "Bear at Play" they can correctly report. Your clipboard has a list of what they should report.

Get Honey Card from Competitor. Record how many points the Competitor earned in Task 8 on their Honey Card and on your Back Up Sheet.

Give Honey Card to the End of Trot Judge (which also might be you).

### **End of Trot Judge (if there is one):**

Recheck "Holds" box and any deviations noted. Ask about any problems.

Direct the competitor to the Vet Check and tell them to come back when they are done there.

Give Honey Card to Scorer at End of Trot to calculate score (if there is one).

Sign the Honey Card. Review Honey Card with competitor and get them to sign.

Keep the card and give it to the Score Runner.

### **End of Trot Scorer (if there is one):**

Using special calculator, calculate Seconds Over/Under, Total Task Points and Score.

Give Honey Card back to Judge.

Record Score on Blank Class Sheets posted on board and on Backup Sheet.

### **End of Trot Vet Check:**

Vet Team will check equines and record results. If additional attention is required, they will provide it or direct competitor what to do.