

Super Reinsmanship In Gate Instructions

Overview:

In Gate controls Competitors entering and leaving the Ring and assures a steady flow of competitors to avoid long gaps in competition. You will also need to assign the order of go for your ring. You will also get competitors back in for awards.

Tasks:

1. Greet the Competitor in a friendly manner and relay any "Instructions from the Judge" that you have been given such as whether they may circle the ring to warm up.
2. Find the Competitor on your Roster. If they are not there, they should have a "ring ticket" that shows they paid as a post-entry – pencil them onto your roster.
3. Assign them a starting order and note it on your roster. Show them the competitor they will be following.
4. Listen for the Judges bell/whistle and be sure the Competitor has heard it and is heading toward the ring. As the Competitor enters the ring:
 - Radio: "Competitor (number) entering" if the Announcer has requested that.
 - Move the ring sections back to close up the gap where the Competitor entered, if necessary.
5. Check that your next Competitor is "on deck". If not, radio the Announcer to call for the competitor.
6. Watch for the end of the Test and move the ring sections to reopen the gap where they entered, if necessary.
7. If you have a "Souvenir," hand it to the Competitor as soon as they have left the ring
8. If next Competitor does not present themselves by the time the previous competitor leaves:
 - Radio the Judge with any information you know about why they have not arrived.
 - The Judge will either wait for them, or will ring the bell, wait the required time, ring the bell again and record them as "Eliminated"
 - If they present themselves later, radio the Judge for instructions - between competitors.

Note: Do not radio the Judge during the test. He/she will be judging each movement and cannot be interrupted. Wait until after the competitor leaves the ring.

Awards Ceremony:

When the class is complete, direct the competitors back into the ring when your Judge directs you to do that.